



## Party Dynamics

Who is your character trusting most at the moment?

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Why does your character relate to them? How have they built trust?

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Who is your character struggling to see eye to eye with right now?

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What behaviors or decisions are causing that friction?

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Who can your character talk with to address these concerns? What would these conversations look like?

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How can your character build unity within the party right now?

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### Recent Events

What are recent events that have impacted the characters recently?

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Would any of these events be particularly emotional for a specific character? Why?

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Would your character want to reach out or support affected characters somehow? What would your character say or do?

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How would your character be feeling after the events of the last couple of days? (Tired, stressed, scared, anxious, rejected, threatened, let down, bitter, mad, frustrated, disappointed, hurt, guilty, lonely, trusting, peaceful, powerful, accepted, proud, playful, excited, amazed, confused)

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How would your character show the emotions they are feeling?

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## NPCs

Are there any NPCs your party is closely connected with?

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Have any recent events been related to an NPC or something one of them might know more about?

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Is there anyone your character would want to start a conversation with?

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What would your character be wanting to learn more about or discuss?

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## Decisions

Are there any looming decisions your party knows they will have to make soon?

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What does your character feel about that decision? Any reasons or backstory that impacts that feeling?

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How is the party feeling overall with the impending decision or context?

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Is there anyone in the party your character would want to talk with to discuss the decision or try to sway?

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What outcome is your character hoping for in the decision?

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What is your character hoping to gain and accomplish?

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